## Augmentation and Interaction GROUP ASSIGNMENT

Build a Catalogue of Futurist Interactive Prompts to "Augment" the WasteScapes App!



Many Augmented Reality or Mobile Apps attempt to build interactivity with the past. Your job is to understand something of the past in order to animate the present, or even re-imagine the future. Here's how!

**STEP 1: DOWNLOAD THE APP** 

**STEP 2: SELECT YOUR SITES** 

**STEP 3: EXPLORE!** 



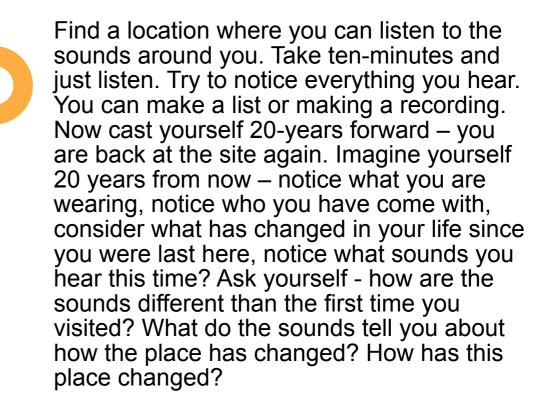




## **Augmentation and Interaction PROMPTS**

- What kind of interaction does the App offer? What new insights or perceptions about each site have you gained by "being there" and by interacting with the App? What questions do you have? Note those questions down.
- Next, you may need to pause to do some do some fact-finding to answer some of the questions that came up for you.
- Try to imagine this place in the future what is a worst case scenario? A best case scenario? What do you wish for this place?
  - Next your task is to create an "interactive prompt" something that more deeply connects people to the place it might be focus on a sense (smell, touch, site, listen, taste), it might ask individuals to interact together, or it might involve a small writing or media intervention. The idea is to help visitors use their senses and observation skills to help forge a new relationship or curiosity about the place. Ideally your prompt involves asking people to imagine the future of the site!

## **Prompt Example**



## **For Further Learning**



Read: How Augmented Documentary Illuminates the Politics of Place



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